OCT 0 4 2006

U.S. PATENT AND TRADEMARK OFFICE BOARD OF PATENT APPEALS AND INTERFERENCES



UNITED STATES PATENT AND TRADEMARK OFFICE

Board of Patent Appeals and Interferences

DANIEL CHI-HONG LIN 2012 STRATTON RD. WALNUT CREEK, CA 94598 Appeal No:

2006-2893

Appellant: Application No: Daniel Chi-Hong Lin et al.

09/891,138

Hearing Room: Hearing Docket:

Α Α

Hearing Date:

Tuesday, November 14, 2006

Hearing Time:

09:00 AM

Location:

Madison Building - East Wing 600 Dulany Street, 9th Floor Alexandria, Virginia 22313-1450

NOTICE OF HEARING CONFIRMATION REQUIRED WITHIN TWENTY-ONE DAYS

Your attention is directed to 37 CFR § 41.47. The above identified appeal will be heard by the Board of Patent Appeals and Interferences on the date indicated. Hearings will commence at the time set and as soon as the argument in one appeal is concluded, the succeeding appeal will be taken up. The time allowed for argument is twenty minutes unless additional time is requested and permitted before the argument is commenced. If there are any inquires, please contact the Clerk of the Board at 571-272-9797.

The application involved in this appeal has been published. Accordingly, the hearing in this appeal is open to the public.

CONFIRMATION OR WAIVER OF THE HEARING IS REQUIRED. This form must be completed below and facsimile transmitted to both: (1) the USPTO Central fax number (official copy), and (2) the Board of Patent Appeals and Interferences fax number (courtesy copy) within TWENTY-ONE (21) DAYS from the mailing date of this notice indicating confirmation or waiver of the hearing. A copy of this notice may be alternately filed by mail if facsimile is not available.

BPAI HEARINGS FAX No: (571) 273-0299 USPTO Central Fax No: (571) 273-8300

BPAI Mailing Address:

Board of Patent Appeals and Interferences United States Patent and Trademark Office

P.O. BOX 1450

Alexandria, Virginia 22313-1450

CHECK ONE: () HEARING ATTENDANCE CONFIRMED () HEARING ATTENDANCE WA
Signature of Attorney/Agent/Appellant Date Registration